Index

.wav files, 91 1-AIF WAVE, 91 1-SEQUENCE, 89, 91 1-SOUND, 89, 91 1-WAV WAVE, 91 8-VoiceChorus. See User's Guide

A

AC power, 2 Access disks utils?, 98 Accessories in box, 1 optional, 6 Add, 61 Adding memory, 104 AIF, 49, 89 AKAI S-1000 sounds loading, 91 translation, 91 AKAISND, 91 All Notes Off button, 6 All Notes Off, enabling reception, 97 All Sounds Off, enabling reception, 97 ALL-BYPASS, 46 Allocating memory, 6 ALL-SEQS, 89, 91 ALL-SESSION, 89, 91 automatic loading of, 89 ALL-SND, 8 ALL-SOUNDS, 89, 91 als, 89 Alt Bus, 34, 42 Alter system pitch?, 95 Amp Env Attack, 16 Amp Env Decay, 16 Amp Env Release, 16 Amp&Filt Env Vel, 17 Analog synth sounds. See Stomper Append sequence?, 75 Architecture overview, 4-6 Arrow, downward-pointing, 87 ASR-10 and ASR-88 sounds loading, 91 translation, 91 ASR-SND, 91 ASR-X Pro User's Guide, 1 Assignable controllers, setting up, 97 Attack Level (1), 31 Attack Time (1), 31 Attack Time (1), 31 Audio Inputs using, 50 Audio Outputs, 1 Auto-locating, 58 Automatic loading of settings, 89 Auto-punching, 65 AutoSelect FXBus, 94 Auto-Step, 63 Auto-Zero Cross, 95 Aux Out jacks, 1 Auxiliary outs overview, 42 routing sounds to from pads, 27 from tracks, 13 AuxOut1-4, 13, 27, 42

В

Bank Select Recv, 18 Bank&ProgChgRecv, 97 Banks, defined, 8 Bypassing effects, 46 BYPD, 46

С

Categories. See SoundFinder CD-ROM drive, using. See SCSI Chaining sequences. See Pattern mode Change sound type?, 102 Chatter Box. See User's Guide Chorus→Rev. See User's Guide

Clearing RAM, 101 Click, 66 adding an effect, 66 and time signatures, 64 choosing its sound, 66 saving settings to FLASH, 102 sending it to the Aux Outs, 66 setting its beat, 66 setting its Deat, 66 setting its loudness, 66 setting its panning, 66 turning on and off, 66 Click Timing, 66 ClockSource, 97 Comp→Dist→DDL. See User's Guide Connecting SCSI cables, 85 Controllers list, 118 Controlling an external sequencer, 97 Copy [disk name] disk?. See Copy sound?, 38 Copy this sequence?, 75 Copy track?, 72 Copying a SCSI disk. See Copying tracks (Destination) Seq, 74 Destination Track, 74 DestTime, 74 overview, 72 Paste Append, 73 Merge, 73 Replace, 73 Scope, 73 Countoff choosing its sound, 66 setting its length, 67 setting when it occurs, 66 Countoff, 66 Countoff Bars, 67 Countoff Sound, 66 Create a new song?, 77 Create new sequence?, 60 Creating a New Sequence, 60 Crreating a New Sequence, 60 CTRL1, CTRL3 and CTRL4, 97 CTRL3 and Patch Select buttons, 98 CUSTOM category quick selection, 9 Cut ModSrc, 33 Cutoff ModAmt, 33 D Data Entry Recv, 18 DDL→Chorus. *See* User's Guide DDL→EQ. See User's Guide DDL→Flanger. See User's Guide DDL→Phaser. See User's Guide Decay Time (4), 31 Defragmenting. See Optimizing a SCSI disk Delay Offset, 15 Delta quantizing, 69–70 Demo, playing, 4 DEMO-SND, 102 Destination Track, 74 DestTime, 74, 75 Device ID. See SCSI device IDs Directories. See Folders Directory Sorted, 101 Disk storage copying SCSI disks, 98 de-fragmenting SCSI disks, 99

→Phaser. See User's Guide y Time (4), 31 gmenting. See Optimizing a SCSI disk • Offset, 15 quantizing, 69–70 >, playing, 4 O-SND, 102 nation Track, 74 Time, 74, 75 the ID. See SCSI device IDs tories. See Folders tory Sorted, 101 storage copying SCSI disks, 98 de-fragmenting SCSI disks, 99 erasing disk files, 100 Floppy overview, 81 formatting disks, 98 free space on disk, 101 loading files computer files with long names, 92 procedure, 90 selecting a file, 92 selecting a memory location, 92 types of files, 90

overview of options, 81 renaming disk files, 100 resetting SCSI bus, 99 saving files naming files, 90 procedure, 88 types of files, 89 SCSI bus defined, 82 resetting, 99 connecting cables, 85 device IDs explained, 83 setting the ASR-X Pro's, 95 folders creating new, 88 default, 85 explained, 85 invisible, 85 navigating, 87 overview, 82-85 powering up, 85 preparing for, 85 scanning SCSI bus, 87 termination explained, 84 setting the ASR-X Pro's, 95 troubleshooting, 86 selecting device, 86-87 write-protecting SCSI disks, 100 Disk utilities checking free space, 101 checking free space, 101 copying SCSI disks, 98 de-fragmenting SCSI disks, 99 erasing disk files, 100 formatting disks, 98 renaming disk files, 100 resetting SCSI bus, 99 write-protecting a SCSI disk, 100 Dist→Auto Wah. See User's Guide Dist→Auto wait. See User's Guide Dist→DDL→Trem. See User's Guide Dist→PDDL→Flenn. See User's Guide Dist→Flanger. See User's Guide Dist→Phaser. See User's Guide Dist→VCF→DDL. See User's Guide Distortion curves in effects, 47 Down arrow symbol, 87 DpthModSrc, 34 Drum mapping, 23, 113 Dry, 13 Dry, defined, 41 Е Edit Click/Countoff?, 65 Edit global reverb?, 43 Edit insert effect?, 43 Edit MIDI settings?, 96 Editing any parameter, 3 any value, 3 EDM sounds, loading, 91 efa, 91 efe, 91 Effect bus. See FX Bus Effects adding to pad sounds changing busses, 27 adding to track sounds changing busses from front panel, 13 via MIDI, 13 bypassing, 46 distortion curves, 47 editing, 43 LFO waveshapes, 47 overview, 41-42 global reverb, defined, 42 insert control track, 41

insert effects

defined, 41 list, 41 real-time modulation, 44 modulators list, 44 selecting, 43 setting the insert control track, 46 Effects Edit button, 43, 46 Effects Select button, 43 Electro Static Discharge, 103 ENSONIQ Drum Map, 113 ENSONIQ Percussion Map, 113 ENSONIQDISK, 87 Enter button, 3 Enter MemoryManager?, 101 Enter pattern mode?, 76 Env1PitchModAmt, 31 Env2CutoffModAmt, 33 Envelope Mode, 31 EPS and EPS 16 PLUS sounds loading, 91 translation, 91 EQ→Chorus→DDL. See User's Guide EQ→Comp→Gate. See User's Guide EQ→Reverb. See User's Guide Erase all sequences?, 76 Erase disk files?, 100 Erase memory banks?, 101 Erase sound?, 101 Erase this sequence?, 76 Erase track?, 74 Erase trk to end?, 74 Erasing ASR-X Pro RAM, 101 Erasing tracks a MIDI controller, 74 a note range, 74 all recorded data, 74 assorted data, 74 only within a region, 74 ESD, 103 ESP2, 41 ESSENTIALS, 89 Essentials buttons assigning favorite sounds to, 9 default sound assignments, 9 in sound selection, 9 saving sound assignments to disk, 89 to FLASH, 102 Exit button, 3 EXP Expansion Boards, 6 Exp Name, 102 Expansion options, 103 Expressn(11) Recv, 18 EXP-SND, 8 Fast-forwarding in a sequence, 58 fav, 89 FDX-100, 1 Filt Env Attack, 16 Filt Env Decay, 16 Filt Env Release, 17 Filter Cutoff, 16, 33 Filter Resonance, 16 Final Mix mode, 63 FinderPref, 35 Fine Tuning (global), 96 Fine Tuning (sound), 30 Fine Tuning (sound), 50 Fine Tuning (track), 14 Flanger→Rev. *See* User's Guide FLASH saving settings to, 102 FLASH, defined, 6 Floppy disk

Floppy disk selecting for use, 86 Floppy disks advantages/disadvantages, 81 formatting, 98 inserting in drive, 82 removing from drive, 82 write-protection, 81 Folders

creating new

128

using computer, 88 explained, 85 invisible folders, 85 navigation, 87 where disk files are saved, 89 Foot switch assigning functions, 93 connecting, 2 FootPedal(4) Recv, 18 Formant Morph. See User's Guide Format disk?. See Free, 101 Free space in RAM, 101 on disk, 101 From= parameter, 65 FtSw L and FtSw R, 93 FX Bus defined, 42 pad parameter, 27 track parameter, 13 FX Bus (click), 66 G Gate Percentage, 63 Gate Time, 62 Gated Reverb. See User's Guide Glide Mode, 15, 30 changing via MIDI, 15 Glide Time, 15, 30 Global pitch bend, 95 Global pitch table, 96 Global reverb defined, 42 editing, 43 Light, Medium, Wet, 42 list, 42 selecting, 43 Global Reverb=, 43 GM Kit Map, 114 Group solo, 19 Guitar Amp. See User's Guide н Hall Reverb. See User's Guide Hard disk. See SCSI Held pitch bend, 96 Hex wrench, 103 I In Bus, 51 Index ModAmt, 29 IndxModSrc, 29 Input Level knob, 50 Insert, 13 Insert control track defined, 41 setting, 46 Insert effect parameters. *See* User's Guide Insert Effect=, 43 Insert effects adding to pad sounds, 27 adding to track sounds, 13 defined, 41 editing, 43 in song mode, 77 list, 41 real-time modulation, 44 modulators list, 44 selecting, 43 Insert FX Bus GlobalReverb Amt, 44 Input Mix, 44 Insert: Mod Dest, 45 Insert: Mod Dest Min and Max, 45 Insert: Mod Src, 45 Insert: Mod Src Min and Max, 45 Installing additional sample memory, 104-6 an EXP wave expansion board, 106-8 Installing expansion options, 103 Invert sample data?, 37

using ASR-X Pro, 88

Invisible folders. See Folders κ Key Group Assign, 35 Key Range Hi, 17 Key Range Lo, 17 Keybd TimeScaling, 32 Keybd Track, 33 KeybdTrack, 30 Kit Mapper, 23 Knobs Parameter and Value, 3 Sound Type and Sound Name, 3 L Large Plate. See User's Guide Large Room. See User's Guide Layers, in sounds, 22 LEDs flashing Exit/No and Enter/Yes, 3 Mute/Solo, 19 Play and Record buttons, 59 Sampling Level, 50 LFO Delay Time, 16, 34 LFO Depth, 16, 34 LFO Key Restart, 35 LFO Pitch ModAmt, 30 LFO Rate, 34 LFO Rate ModAmt, 34 LFO Shape, 34 LFO Start Phase, 34 LFO Sync, 35 LFODepth ModAmt, 34 LFOs in effects, 47 LightReverb, 13 LightReverb FX Bus, 44 Lights. See LEDs Link, 32 Load button, 90 Load from disk?, 90 Loading .wav files, 91 Local Off Channel, 96 Locating within a sequence, 58 Location in sequence, 59 Loop End, 29 Loop Playback, 64 Loop Start, 29 Looping waves, 29, 95 Low Key/High Key, 71 Μ Main Out jacks, 1 Make a RAM kit from ...?, 24 Making a new sequence, 60 Maximum number of notes, 6 MediumReverb, 13 MediumReverb FX Bus, 44 Memory. See Sample memory Memory Manager, 101 Change sound type?, 102 Erase memory banks?, 101 Erase sound?, 101 EXP Name, 102 Show free memory?, 101 Method, 69 Metronome. See Click mfb, 89 Mic/Line switch, 50 mid, 89 Middle C, 17 MIDI All Notes Off, 97 All Sounds Off, 97 ASR-X Pro note range, 21 Bank Selects numbers, 8, 10 changing FX bus, 13 changing Glide Mode, 15 channels, described, 116 controllers list, 118

reception behavior, 120

Index

editing track parameters, 12 enabling track reception of Bank Selects, 18 of CTRL1-4 messages, 18 of Data Entry messages, 18 of Expression messages, 18 of Foot Pedal messages, 18 of Mod Wheel messages, 18 of Pan messages, 18 of Pitch Bend messages, 18 of Program Changes, 18 of Sustain/Sostenuto messages, 18 of Volume messages, 18 enabling transmission of data, 13 hardware, 116 implementation, 119 implementation chart, 119 jacks, 2 Local-off operation, 96 muting tracks, 19 note names/numbers, 21 playing sounds from, 10 Program Changes Program Changes numbers, 8, 10 recording to external sequencer, 96 Reset All Controllers, 97, 120 selecting sounds, 10 Song Position Pointer receiving and transmitting, 97 synchronizing to external sequencer, 97 Tuning Standard further info, 124 using, 124 using RPNs and NRPNs, 122 MIDI-OUT sounds programming and using, 10 Mix (Expression), 12 Mixdown, 63 Mod Wheel(1) Recv, 18 Mode, 32 Modulators sound modulators list, 27 Mono, using the ASR-X Pro in, 1 Move Note Offs, 72 Multiple ASR-X Pros, using, 97 Multi-Tap DDL. See User's Guide Multi-timbral, defined, 116 mute, 19 Mute/Solo button, 19 Muting a track using Mute/Solo button, 19 via MIDI, 19

Ν

No button, 3 Noise Sync, 35 NoiseSourceRate, 35 NonLinReverb1. See User's Guide NonLinReverb2. See User's Guide Nor-Registered Parameters. See NRPNs Normal LFO Rates, 15 Normalize gain?, 36 Normalizing, defined, 51 NRPNs defined, 122 list, 123 using, 123

0

Octave Shift, 14 Octave Transpose buttons using, 23 what they do, 23 when sending to pads, 54 Offset, defined, 11 On switch, 2 Opening the ASR-X Pro, 103 Operating system defined, 108 upgrading, 108–9 What version am I using?, 108 What's the most recent version?, 108 Optimize [disk name] disk?, 99

Optimizing a SCSI disk, 99 OS. See Operating system Outputs, 1 Override, defined, 11 Pad Edit button, 25 Pad Pan, 26 Pad Process button, 36 Pad Sound button, 25 Pad Volume, 26 Pad Xpose, 23 Pads editing, 24 PAD parameters, 26 editing pad sounds, 27 AMP parameters, 33 ENV1 parameters, 31 ENV2 parameters, 33 ENV3 parameters, 34 FILT parameters, 32 FLT1 & FLT2 parameters, 33 MISC parameters, 35 MOD parameters, 34 modulators, 27 PTCH parameters, 30 WAVE parameters, 29 processing waves copying waves, 38 inverting data, 37 normalizing, 36 overview, 36 verview, 36 reducing sample bits, 37 time-scaling waves, 38 truncating, 38 volume scaling, 36 selecting sounds, 25 what pads play, 21 a whole kit at once, 23 Pads Play Local, 96 Pan (click), 66 Pan ModAmt, 33 Pan ModSrc, 33 Pan(10) Recv, 18 Parameter knob, 3 Parameter, defined, 3 Parameters editing track parameters, 11 Parametric EQ. See User's Guide Paste, 73 Patch Select buttons and CTRL3, 98 and MIDI, 24 as modulation devices, 98 modes Live or Held, 93 what they do, 23 Patch Selects, 93 Pattern mode. See Pattern mode Patterns. See Pattern mode Pedals. See Foot switch Percussion mapping, 113 Phaser→Rev. See User's Guide Phones jack, 1 Pitch Bend Down, 30 Pitch Bend Recv, 18 Pitch Bend Up, 30 Pitch Bend Up, 95 Pitch Bend Up, Pitch Bend Down (global), 95 Pitch Bend Up, Pitch Bend Down (track), 14 Pitch bend wheel, described, 95 Pitch Detuner. See User's Guide Pitch ModAmt, 30 Pitch ModRange, 30 Pitch tables creating, 124 list, 124 PitchBendMode, 30, 96 PitchTbl (global), 96 PitchTbl (sound), 30 PitchTbl (track), 14 Play/Top button, 58 Playing a sequence, 58

Playing the ASR-X Pro Demo, 4 PlayMode, 29 Polyphony, 6 Powering up ASR-X Pro, 2 when using SCSI, 85 ppqn, 59 Pre-quantization, 65 PressureMode, 17 Pre-Trigger, 52 PROC, 36 Prog, 12, 13, 27, 42 ProgramChngeRecv, 18 Protecting a SCSI disk, 100 PtchModSrc, 30 Punching in manually, 58 with a foot switch, 94 Q Q, 32 Quantize To, 68 Quantize track?, 67 QuantizeNoteOffs, 72 Quantizing tracks adding randomness, 71 adding swing, 70 as you record, 65 in a specific key range, 71 method Normal or Delta, 69 moving the ends of notes, 72 overview, 67 setting the quantization value, 68 setting the quantization value, 68 setting the strength, 70 setting which notes are quantized, 71 shifting the whole track, 71 templates described, 68 list of templates, 115 saving your own, 72 to FLASH, 102 the lengths of notes, 72 R RAM kit defined, 24 how it's named, 25 where it goes, 24 RAM pitch table, 124 RAM, defined, 5 Ramp Level (2), 31 Ramp Level (2), 31 Ramp Level (3), 31 Ramp Time (2), 31 Ramp Time (3), 31 RAM-SND, 8 Random, 71 Rate ModSrc, 34 Real-time modulation, 44 Rec Mode (sampling/resampling), 51 Record Mode, 61 Record Time, 51 Record/Scoop button, 58 Recording. *See* Sequencing RecordQuantize, 65 Reduce sample bits?, 37 Region FromPoint, 65 Region ToPoint, 65 Regions defined, 64 end To=, 65 ToPoint, 65 start From=, 65 FromPoint, 65 Registered Parameters. See RPNs Release Time (5), 32 Removable drive. See SCSI Rename disk files?, 100 Rename sequence?, 75 Rename Sound?, 35, 101 Renaming a sound, 101 Replace, 61

Resampling. See Sampling / Resampling Resampling Setup button, 50 Reset All Controllers enabling reception, 97 reception behavior, 120 Reset SCSI bus?, 100 ResetControlRecv, 97 Resolution of sequencer, 59 Resonance (Q), 32 ResVCF→DDL. See User's Guide Retro synth sounds. See Stomper Rev→Chorus. See User's Guide Rev→Flanger. See User's Guide Rev→Phaser. See User's Guide Reverb. See Global reverb adding to pad sound, 27 adding to track sound, 13 Reverb Return Level, 44 Rewinding to the beginning of a sequence, 58 Roland S-770 sounds loading, 91 translation, 91 Roll Breakpoint, 33 Roll Slope, 33 Rolloff Mode, 33 ROM Pitch Tables list, 124 ROM sounds list. See User's Guide ROM waves list, 111 ROM, defined, 5 ROM-SND, 8 RotarySpeaker. See User's Guide RPNs defined, 122 using, 122

S

Sample memory as shipped from factory, 104 expansion options for the ASR-X Pro, 104Sample Start, 29 Sample, defined, 49 Samples. See Waves Sampling In Progress, 53 Sampling Level LEDs, 50 Sampling/Resampling available sampling time, 104 building your own kit, 54 how sounds are named, 54 making a sample, 53 overview Audio Inputs, 50 audio sources, 49 resampling, defined, 49 sampling, defined, 49 Scratch Pad, 49 wave, defined, 49 sending to pads explained, 54-55 process, 53-54 setting up, 50-52 automatic normalization, 51 saving setup to FLASH, 102 selecting a source, 50 selecting an effect bus, 51 setting sampling time, 51 setting samping time, 51 setting the pre-trigger time, 52 setting the trigger level, 52 setting the trigger mode, 52 stereo or mono?, 51 where sounds go, 54 Save button, 89 Save quantize as?, 72 Save these settings?, 102 Save to disk?, 89 Saving your own quantizing template, 72 sbx, 89 Scale loudness?, 36 Scale time?, 38 Scan SCSI devices?, 87 Scoop, 58 Scope, 73 Scratch Pad

described, 49 playing, 53 saving contents to disk, 90 when it's erased, 54 SCSI advantages/disadvantages, 81 bus explained, 82 not functioning, 99 terminating correctly, 84, 95 unscrambling, 99 using proper device IDs, 83, 95 cables connecting, 85 device Ids explained, 83 setting the ASR-X Pro's, 95 disk selecting for use, 86 scanning SCSI bus, 87 disks formatting, 98 folders creating new using ASR-X Pro, 88 using computer, 88 explained, 85 default, 85 invisible, 85 navigating, 87 powering up system, 85 preparing for, 85 termination explained. See setting the ASR-X Pro's. See troubleshooting, 86 utilities disk copying, 98 disk formatting, 98 disk optimization, 99 re-setting SCSI bus, 99 write-Protection, 100 What is SCSI?, 82 SCSI Device ID, 95 SCSI II. See SCSI SCSI Termination, 95 Select Device?, 87 Select Track buttons, 7 Selecting Sequences, 60 Semitone Shift, 14 SemitoneTuning, 30 Send to Pads button, 54 Sending to pads, 53–55 Seq parameter, 74 Sequence banks, 89, 91 Sequence Edit button, 60 Sequence length, 64 Sequence names, 75 Sequence Process button, 67 Sequence Select button, 59 Sequencing chaining sequences, 76 changing time signatures, 64 creating a new sequence, 60 creating songs, 77-78 looping a sequence, 64 metronome click and countoff, 65-67 operating the transport controls, 58 overview, 57-58 playing part of a sequence, 65 processing part of a track, 65 processing sequences appending, 75 copying, 75 erasing all sequences, 76 erasing current sequence, 76 overview, 67 renaming, 75 processing tracks copying, 72-74 erasing, 74 overview, 67

quantizing, 67-72 undoing, 67 quantizing as you record, 65 recording fade-outs, etc., 63 recording from MIDI, 79 undoing tracks, 79 recording modes, 61 recording tempo changes, 63 recording track parameter changes, 63 resolution, 59 selecting a sequence, 60 setting tempo by tapping, 60 with parameter, 60 step recording, 61 using regions, 64 Sequencing overview What's a sequence?, 58 What's a sequencer?, 57 Set system prefs?, 93 Shift, 71 Show free memory?, 101 Shrinking samples. See Scale time? SIMM chips installation procedure, 104–6 overview, 105 requirements, 105 Small Plate. See User's Guide Small Room. See User's Guide **SMDI**, 86 SMF. 89 SND, 91 solo, 19 Soloing a track using Mute/Solo button, 19 Song mode, 77 creating a song, 77 editing a song, 77-78 exiting, 77 playing a song, 77 Song Position Pointer transmission and reception, 97 sou, 89 Sound Name knob, 3 Sound Type knob, 3 SoundFinder, 8, 35 changing a sound's type;sound is assigned. Press the Yes button is response to, 102 list of sound types, 112 SoundFinder parameter, 102 Sounds changing SoundFinder type, 102 USER-SND and DEMO-SND, 102 erasing all sounds, 101 erasing from a pad shortcut, 25 erasing from a track shortcut, 11 using the Memory Manager, 101 listing of ROM sounds. See User's Guide renaming a sound, 101 selecting for a pad, 25 for a track via MIDI, 10 selecting for a track from front panel, 8-9 structures illustration, 22 kit sounds, defined, 22 standard sounds, defined, 22 types, 8 list, 112 Source, 50 spb, 89 Spinner→Rev. See User's Guide ssx, 89 Standard MIDI File, 89 Standard sounds, 22 Start demo playback?, 4 Start/Loop, 29 Start/Stop button, 53

StartToEndIndex, 29 Static warning, 103 Step recording, 61 chords, 63 overview, 61 Step Size, 62 Stereo panning a pad sound, 26 panning a track sound, 13 Stereo Chorus. *See* User's Guide Stomp!, 39 Stomper, 39–40 Stop/Locate button, 58 Stopping a sequence, 58 Storage device selection, 86 Strength, 70 Stretching samples. See Scale time? Sustain Level (4), 32 Sustain Pedal, 35 Sustain/SostRecv, 18 SW-10 foot switch, 6 SW-2 foot switch, 6 SW-6 foot switch, 6 Swing, 70 SyEx Device ID, 97 Synchronizing effects, 97 LFOs and noise generators, 97 to external sequencer, 97 SyncLFO&Noise, 15 Synthesize sound?, 39 Synthesize Stomper sound?, 39 SysCTRL1-4 Recv, 18 SysCtrls setup, 97 SysEx data on SMF tracks, 89 System pitch bend, 95 System pitch table, 96 System/MIDI button, 92 System/MIDI parameters overview, 92 SYSTEMSETUP, 89, 91 automatic loading of, 89

Т

Template, 68 Templates list, 115 Termination. See SCSI Termination Threshold, defined, 52 Time, 62 Time compression/stretching. See Scale time? Time Signature, 64 Timing correction. See Quantizing tracks TK symbol, 7 To= parameter, 65 Touch Curve, 93 Track Edit/Mix/FX Bus button, 11 Track Mix mode, 63 Track Pan, 13 Track ParamReset, 95 Track ParamReset Behavior, 121 Track Sound button, 7 Track Undo, 67 Track Volume, 12 TrackBreakpoint, 33 TrackMIDIOut, 13 Tracks introduction, 7 parameters editing, 11 resetting, 8 selecting, 7 Tracks and Track Param Reset, 121 and Track ParamReset, 95 parameters recording changes, 63 resetting, 121 selecting sounds, 8-11 Transfers via SMDI, 86 Transport buttons, 58 Trig Mode, 52 Trigger, 52

Truncate length?, 38 Tunable Spkr. *See* User's Guide Tuning Shift, 27 Tuning Tables creating, 124 Turning click on or off, 66 Turning on ASR-X Pro, 2 U Undo track ?, 67 USER TEMP, 72 USER-SND, 102 quick selection, 9 Using RPNs, NRPNs to Edit Parameters, 122 Value knob, 3 Value, defined, 3 Vel Curve, 32 Vel Levels ModAmt, 32 VelAtckTimeModAmt, 32 Velocity Mode, 17 VelocityRange Hi, 17 VelocityRange Hi, 17 VelocityRange Lo, 17 VelRelTimModAmt, 32 Voice Mode, 30 Vol ModSrc, 33 Vol/MixPolarity, 13 Volume, 2 of a pad, 26 of a track, 12 Volume (click), 66 Volume knob, 2 Volume ModAmt, 33 Volume(7) Recv, 18 w

Waiting For Trigger., 53 wav files, 91 Wave expansion board installation procedure, 106-8 name, 102 Waves copying, 38 defined, 49 inverting, 37 list of built-in, 111 normalizing automatically, 51 manually, 36 playing a wave on all pads, 55 processing, 36-39 reducing sample bits, 37 scaling loudness, 36 time-scaling, 38 truncating, 38 WetReverb, 13 WetReverb FX Bus, 44 What can be sampled?, 49 What Is MIDI?, 115 What IS MID17, 115 Where did my track settings go?, 8 Why do I only hear a few drum sounds?, 23 Why don't the pads do anything?, 96 Why is my edit doing nothing?, 12 Why won't my SCSI drive work?, 86 Window Minimum and Maximum, 71 World Wide Web, 1 Wrench, 103 Writable disks, explained, 82 Write-Protect, 100 Х

X-8 output expander, 6 X-Audio audio CDs, 6 XMit MIDI Clocks, 97 γ

Yes button, 3